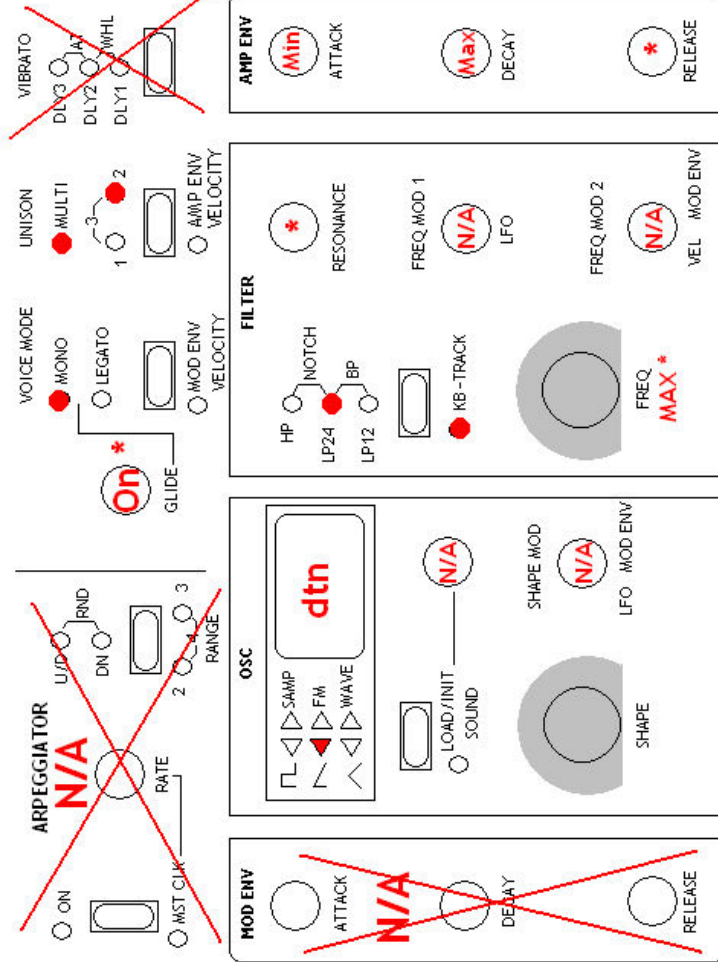


## SYNTH



The original sound was done with a Minimoog. The Glide affected the oscillators slightly different, causing them to arrive at the upper note at different times, this can be simulated by using delay effects.

Some players would adjust the decay time to hold the note for a considerable time after the key was released, then then simply fade the sound in, and out with the volume control.